UNIVERSITY OF SKÖVDE

TRANSLATION FROM SWEDISH

COURSE SYLLABUS

Project Studies in New Media I G1F

15 credits

Course code: ME359G
Version number: 14
Valid from: 1 June 2022
Ratified by: Curriculum Committee for Informatics
Date of ratification: 16 September 2021

1. General information about the course

The course is provided by the University of Skövde and is named Project Studies in New Media I G1F (Projektstudier i nya medier I G1F). It comprises 15 credits and is a first-cycle course. The level of progression is G1F.

The course is a part of the main field of study in Media Arts, Aesthetics and Narration. The disciplinary domain of the course is Technology.

2. Entry requirements

The course has the following entry requirements: attended IT327G Game Development Project I - Design G1F or attended ME342G Game Development Project I - Game Writing G1F or attended ME337G Project in Game Development I - Art G1F or attended ME129G Game Development Project I - Audio G1F or attended MU317G Project in Game Development I - Music G1F or attended IT313G Game Development Project I - Programming G1F or attended ME215G Game Project 1 G1N (or the equivalent).

3. Course content

The purpose of the course is that the student will be able to specialize in a field. Along with the tutor formulates the student, in regard to the learning outcomes, a creative project. The course includes an independent work, which means that based on a description of the project the student perform a creative project.

4. Objectives

After completed course the student should be able to:

- define and formulate a clear research question in the chosen field,
- against an external partner together with the tutor plan and implement a work linked to the issue,
- present a project for different audiences and
- analyse and reflect on the work process, the finished actual work and its receiving in a written documentation.

5. Examination

The course is graded A (Excellent), B (Very good), C (Good), D (Satisfactory), E (Sufficient) or F (Fail).

The examinations of the course consist of the following modes of assessment:

- **Project presentation**
  3 credits, grades: G/U
- **Individual assignment**
  10 credits, grades: A/B/C/D/E/F (determines the final grade)
- **Written report**
  2 credits, grades: G/U

Students with a permanent disability who have been approved for directed educational support may be offered adapted modes of assessment.

6. Types of instruction and language of instruction

The teaching is comprised of supervision, project work and presentations.

Depending on the study period, the language of instruction may be Swedish or English. Even if the teaching is conducted in Swedish, some English may still occur.

7. Course literature and other educational materials

Literature is partially found independently by the student and partially selected in consultation with the teacher.

8. Student influence

Student influence in the course is ensured by means of course evaluation. The students are informed about the results of the evaluation and potential measures that have been taken or are planned, based on the course evaluation.

9. Additional information

Further information about the course, as well as national and local governing documents for higher education, is available on the website of the University of Skövde.