UNIVERSITY OF SKÖVDE

TRANSLATION FROM SWEDISH

COURSE SYLLABUS

Advanced Research Perspectives on Worldbuilding A1N

7.5 credits

Course code: ME735A
Version number: 2
Valid from: 1 July 2026
Ratified by: Curriculum Committee for Informatics
Date of ratification: 9 October 2025

1. General information about the course

The course is provided by the University of Skövde and is named Advanced Research Perspectives on Worldbuilding A1N (Avancerade forskningsperspektiv på världsbyggande A1N). It comprises 7.5 credits and is a second-cycle course. The level of progression is A1N.

The course is a part of the main field of study in Media Arts, Aesthetics and Narration. The disciplinary domain of the course is Technology.

2. Entry requirements

Bachelor of Arts within Media, Aesthetics and Narrative (or the equivalent).

3. Course content

The course is based on theories of convergence culture applied on a practical project. This connection gives in-depth practical knowledge and opens for a reflective attitude towards digital narration through the remediating elements. The student will also reflect on aspects of gender equality and digitalization for sustainability in relation to the work designed. The course also provides training in presenting prototypes for a diverse audience.

4. Objectives

After completed course the student should be able to:

- account for and discuss theories and concepts within relevant area such as narrative theories, game aesthetics and worldbuilding,
- account for and critically reflect on how actors in the field of digital narration can work for inclusiveness and discuss how equality striving can be part of the work with digitalization for sustainability,
- apply theories and concepts within relevant area such as narrative theories, game aesthetics and worldbuilding in a prototype, and
- present the individual work and applied theories and concepts within relevant area such as narrative theories, game aesthetics and worldbuilding at a seminar.

5. Examination

The course is graded VG (Pass with distinction), G (Pass) or U (Fail).

The examinations of the course consist of the following modes of assessment:

- **Individual assignment**
  6.5 credits, grades: VG/G/U (determines the final grade)
- **Presentation**
  1 credit, grades: G/U

Students with a permanent disability who have been approved for directed educational support may be offered adapted modes of assessment.

6. Types of instruction and language of instruction

The teaching is comprised of project work, supervision, presentations, seminars/group discussions and workshops.

The teaching is conducted in English.

7. Course literature and other educational materials

Literature and articles are decided jointly at the start of the course. Articles and texts are also sought independently by the student.

8. Student influence

Student influence in the course is ensured by means of course evaluation. The students are informed about the results of the evaluation and potential measures that have been taken or are planned, based on the course evaluation.

9. Additional information

The content of the course corresponds completely or partially with the following course(s) and cannot be included in the required credits of a degree qualification:

- ME724A - Academic Perspectives on Digital Narration and Transmedia A1N 7.5 credits

Further information about the course, as well as national and local governing documents for higher education, is available on the website of the University of Skövde.